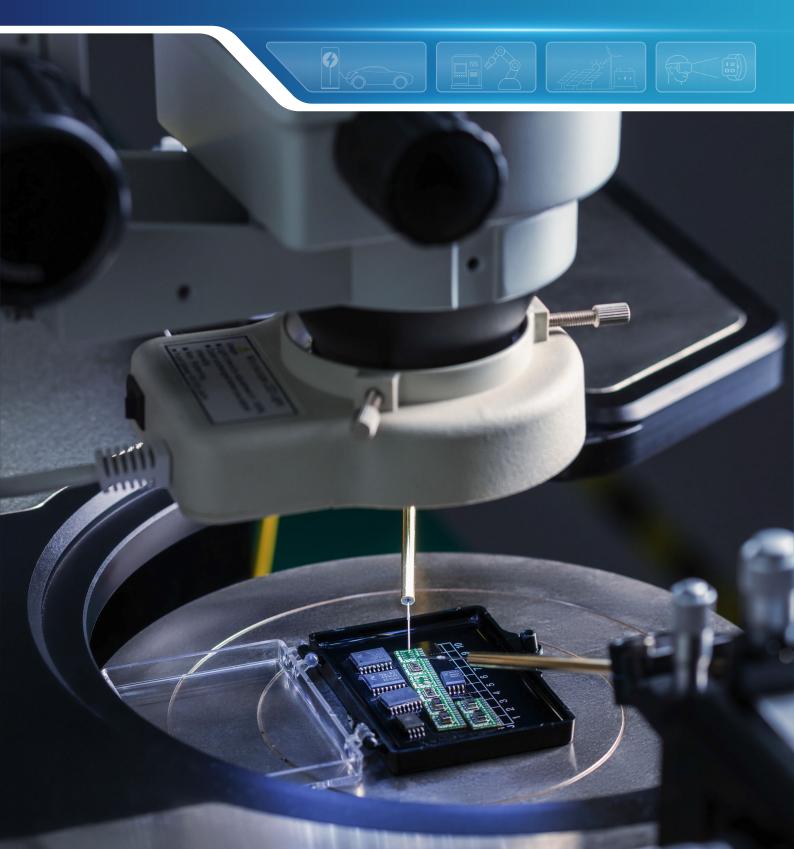
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# I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

#### **ABSTRACT**

This application note introduces the I<sup>2</sup>C interface of NSPGS2/NSPGD1/NSPDSx series products, and provides detailed configuration methods for reading pressure, temperature data and communication addresses, to facilitate customer applications.

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#### 1.Introduction

Inter-Integrated Circuit (IIC) communication, also known as I<sup>2</sup>C, is a serial communication protocol that is widely used for data transmission between various electronic devices. I<sup>2</sup>C uses two lines for data communication between the main controller and the slave. One is SCL (serial clock line), and the other is SDA (serial data line). These two data lines need to be connected to a pull-up resistor respectively. When the bus is idle, SCL and SDA are at high levels. In the I<sup>2</sup>C communication protocol, devices are divided into master devices (Master) and slave devices (Slave). The master device is responsible for controlling the entire communication process, while the slave device accepts the control of the master device and provides data as needed. One or more slave devices can be connected to the I<sup>2</sup>C communication bus. However, the default factory address for NSPGS2/NSPGD1/NSPDSx series sensors is the same, which poses certain difficulties for I<sup>2</sup>C bus to mount multiple sensors for data reading. In this application note, not only are methods for reading pressure and temperature data provided, but methods for configuring devices with different addresses are also provided.

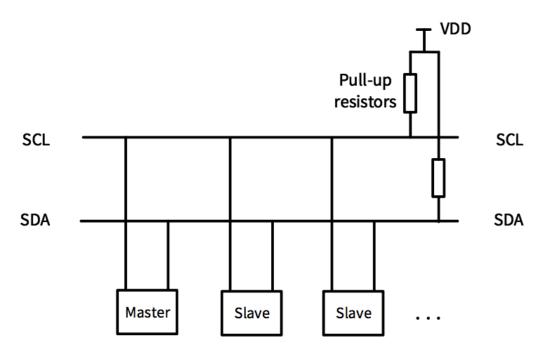


Figure 1.1 I<sup>2</sup>C Bus Diagram

#### 1.1.l<sup>2</sup>C timing diagram

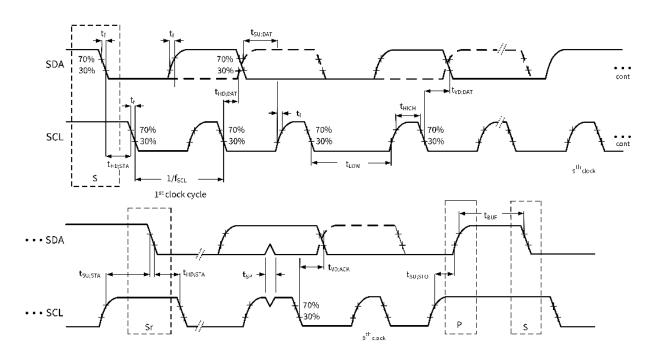


Figure 1.2 I<sup>2</sup>C Timing Diagram

#### 1.2.I<sup>2</sup>C electrical characteristics

Parameters	Symbol	Min	Тур	Max	Unit	Comments
Clock frequency	fB <sub>sclB</sub>	1	 	400	kHz	1 1 1 1
SCL low pulse	tB <sub>LOWB</sub>	1.3	1 1 1 1	 	us	1 1 1 1
SCL high pulse	tВ <sub>нібнв</sub>	0.6	1	1 1 1	us	 
SDA setup time	tB <sub>SUDATB</sub>	0.1			us	
SDA hold time	tB <sub>HDDATB</sub>	0.0	1		us	1
Setup time for a repeated start condition	tB <sub>sustab</sub>	0.6	 	 	us	
Hold time for a start condition	tB <sub>HDSTAB</sub>	0.6			us	
Setup time for a stop condition	tВ <sub>susтов</sub>	0.6	 	 	us	 
Time before a new transmission can start	tB <sub>BUFB</sub>	1.3			us	

# I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

### 2.Data read and processing

#### 2.1.Register map

Addr	Bit Addr	Description	Default	Description
	7 – 4	Reserve	4'b0000	Write with 0x0A to start a conversion, automati-
0x30	3	Sco	1'b0	cally come back to 0x02 after conversion ends.
	2 – 0	Measurement_ctrl<2:0>	3'b000	
0x06	7 – 0	PDATA<23:16>	0x00	Output Pressure Data.
0x07	7 – 0	PDATA<15:8>	0x00	Signed, 2's complement.
0x08	7 – 0	PDATA<7:0>	0x00	P_Code = Data0x06*2 <sup>16</sup> + Data0x07*2 <sup>8</sup> + Data0x08;
0x09	7 – 0	TDATA<15:8>	0x00	Output Temperature Data.
0x0A	7 – 0	TDATA<7:0>	0x00	Signed, 2's complement.  T_Code = Data0x09*2^8+ Data0x0A;
0.442	7	Ex_addr_en	1'b0	Ex_addr_en = 0, I <sup>2</sup> C address is decided by chip_ad-
0xA3	6-0	Chip_address<6:0>	7'b0000000	dress<6:0>. Configurable address range 1~126

# I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

#### 2.2.Transfer function

The transfer functions of NSPGS2, NSPGD1, and NSPDSx series are shown in the table below:

Table 2.1 Transfer Function

Transfer Function Type	NSPGS2, NSPGD1	NSPDSx		
Pressure	P = (P_Code/8388607-B)/A	P = A * P_Code/8388607+B		
Temperature	T = T_Code/256+7			

P\_Code is the value of register 0x06~0x08;

T\_Code is the value of register 0x09~0x0A;

P is the pressure value, gauge/differential pressure, unit is kPa/Pa/mmH2O;

T is the temperature value, unit is °C.

Taking the part No. NSPGS2F035DT09 as an example. The transfer function coefficient is as follows:

Table 2.2 I<sup>2</sup>C Output Transfer Function Coefficient

Due do et NO	Pressure	e range	Outpu	t range	Gain and offset		
Product NO.	$P_L$	P <sub>H</sub>	OL	Он	Α	В	
NSPGS2F035DT09	0	-35	838861	7549746	-0.02286	0.1	

#### For example:

If the values of the registers 0x06, 0x07, 0x08 are 0x3F, 0xFF and 0xFF, according to NSPGS2F035DT09 transfer function, Code = 4194303, P(kPa) = (4194303/8388607-B)/A, and the final value of pressure is about -17.5kPa.

If the values of the registers 0x09 and 0x0A are 0x17 and 0x00, according to the transfer function,  $T_{Code} = 5888$ ,  $T(^{\circ}C) = 5888/256+7$ , and the final value of pressure is about 30°C.

#### 2.3. Data read and processing

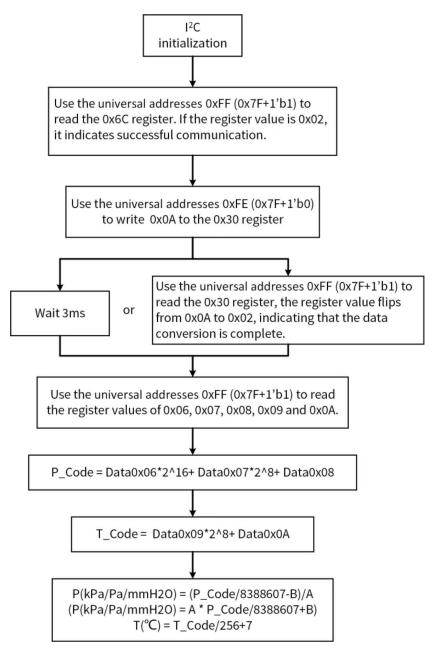


Figure 2.1 Data reading and processing flowchart

Pressure and temperature data are signed data. The highest bit of the data is the sign bit. When the sign bit value is '1', it represents 'negative'; when the sign bit value is '0', it represents 'positive'.

#### 2.3.1. Pressure data processing

After power on, directly read the calibrated register data of 0x06, 0x07, and 0x08 to form a 24-bit pressure AD value. Perform the following operation to calculate the pressure value based on the read AD value:

P\_Code = Data0x06\*2^16+Data0x07 \*2^8+ Data0x08

Pressure value positive and negative processing:

If P\_Code>2^23, it is a negative value, and the pressure P is obtained from the following equation:

P=(P\_Code-16777216)/8388607-B)/A --NSPGS2/NSPGD1

P=A\*(P\_Code -16777216)/8388607+ B --NSPDSx

If P\_Code<2^23, then it is a positive value, and the pressure P is obtained from the following equation:

P=(P\_Code/8388607-B)/A --NSPGS2/NSPGD1

P=A\*P\_Code/8388607+B -- NSPDSx

#### 2.3.2. Temperature data processing

Read the calibrated register data of 0x09 and 0x0A to form a 16-bit temperature AD value. Perform the following operations to calculate the temperature value based on the read AD value:

T Code=Data0x09\*2^8+ Data0x0A

Temperature value positive and negative processing:

If T\_Code>2^16, it is a negative value, and the temperature T is obtained from the following equation:

T=(T Code-65536)/256+7

If T\_Code<2^16, it is a negative value, and the temperature T is obtained from the following equation:

T=T\_Code/256+7

#### 2.4.I<sup>2</sup>C device universal address

The universal I<sup>2</sup>C device addresses of NSPGS2 are shown below.

Table 2.3 Universal I<sup>2</sup>C address

A7	A6	A5	A4	А3	A2	A1	W/R
1	1	1	1	1	1	1	0/1

The format is: 7bit addr+1bit w/r;

A7~A1 are device addresses: 0x7F; A0 is read/write bit: 0 (write), 1 (read).

# I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

#### 2.5. Reading timing of I<sup>2</sup>C pressure data



Figure 2.2 Reading Timing of I<sup>2</sup>C Pressure Data

A: The master writes pressure data reading instruction 0x0A to the sensor 0x30 register.

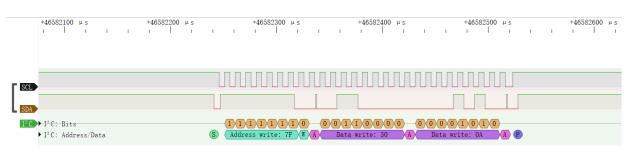


Figure 2.3 Master sending read instructions

#### Wait 3ms.

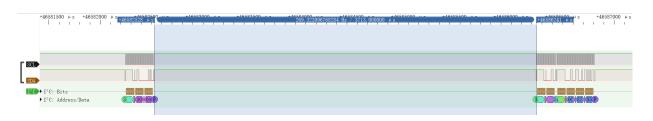


Figure 2.4 Wait 3ms

B: The master continuously reads 3-byte pressure data from the sensor address 0x06.

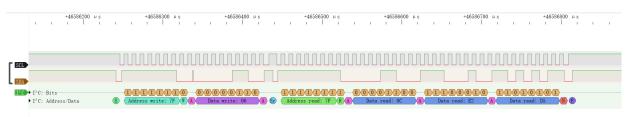


Figure 2.5 Master reading pressure data

#### 3.I<sup>2</sup>C address customization

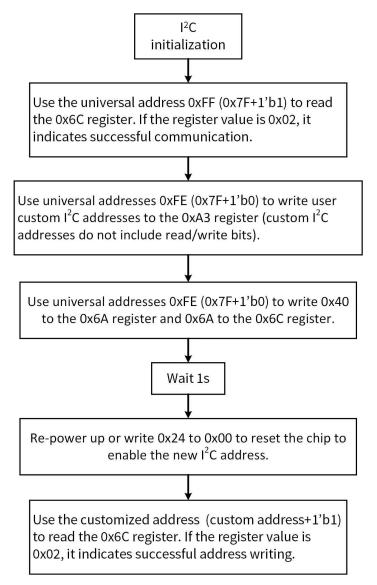


Figure 3.1 I<sup>2</sup>C address customize flowchart

Example of customizing I<sup>2</sup>C address to 0x45(01000101):

Table 3.1 Custom I<sup>2</sup>C address

A7	A6	A5	A4	А3	A2	A1	W/R
1	0	0	0	1	0	1	0/1

# I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

Use the universal address 0xFF (0x7F+1'b1) to read the 0x6C register. If the register value is 0x02, it indicates successful communication.

Use universal addresses 0xFE (0x7F+1'b0) to write 0x45 to the 0xA3 register.

Use universal addresses 0xFE (0x7F+1'b0) to write 0x40 to the 0x6A register and 0x6A to the 0x6C register. Wait for 1s for EEPROM programming to complete.

Re-power up or write 0x24 to 0x00 to reset the chip to enable the new I<sup>2</sup>C address.

Use the customized address 0x8B (0x45+1'b1) to read the 0x6C register. If the register value is 0x02, it indicates successful address writing. Use the customized addresses 0x8A(0x45+1'b0) to write 0x0A to the 0x30 register to start a conversion of pressure and temperature.

Note that the universal address 0xFE/0xFF is always valid. When multiple sensors on the same I2C bus need to communicate, please configure different addresses in advance and use the new address for data reading.

### 4.Summary

This application note introduces the I<sup>2</sup>C interface of NSPGS2/NSPGD1/NSPDSx series products. It also provides detailed configuration methods for reading pressure, temperature data and communication addresses, to facilitate customer applications.

### I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

#### 5.Notes

IIC\_SCL(1);

```
1. I<sup>2</sup>C code
  #define ACK 1
  #define NACK 0
  #define IIC_Addr 0x7F
                          // Universal_Addr: 0x7F; Custom_Addr: 0x45;
  uchar CalData[5]={0};
  uchar number=1;
  uchar Reg30[1];
  uchar REG06=0,REG07=0,REG08=0,REG09=0,REG0A=0;
  float A=-0.02286,B=0.1; //NSPGS2F009DT09 Transfer function coefficient, Different part numbers have different values,
  please refer to Datasheet.
  int PCode=0, Pdata=0, TCode=0, Tdata=0;
  float Pressure=0.0, Temperature=0.0;
  void IIC_Start(void)
                                      //Start the IIC, SDA High-to-low when SCL is high
           IIC_SCL(1);
                                      //SCL output high level
           SDA_OUT(1);
                                      //SDA output high level
           delay_us(2);
                                      //Delay 2us
           SDA_OUT(0);
                                      //SDA output low level
           delay_us(2);
  void IIC_Stop(void)
                                      //Stop the IIC, SDA Low-to-high when SCL is high
           IIC_SCL(0);
           delay_us(2);
           IIC_SCL(1);
           SDA_OUT(0);
           delay_us(2);
           SDA_OUT(1);
           delay_us(2);
  void IIC_ACK(void)
                                      //Send ACK (LOW)
           SDA_OUT(0);
```

```
delay_us(2);
         IIC_SCL(0);
void IIC_NACK(void)
                                    //Send No ACK (High)
         SDA_OUT(1);
         IIC_SCL(1);
         delay_us(2);
         IIC_SCL(0);
uchar IIC_Wait_ACK(void)
                                    //Check ACK, if return 0, then right, if return 1, then error
         int ErrTime=0;
         SDA_IN();
                                             //SDA set as input
         IIC_SCL(1);
         delay_us(2);
         while(Read_SDA)
                  ErrTime++;
                  if(ErrTime>200)
                           IIC_Stop();
                           return 1;
                  }
         IIC_SCL(0);
         SDA_OUT(0);
         delay_us(2);
         return 0;
void IIC_Send(uchar IIC_Data)//Send a byte to IIC
         uchar i;
         IIC_SCL(0);
         delay_us(2);
         for(i=0;i<8;i++)
                  if((IIC_Data&0x80)>>7)
```

```
SDA_OUT(1);
                  else
                           SDA_OUT(0);
                  IIC_Data<<=1;</pre>
                  IIC_SCL(1);
                  delay_us(2);
                  IIC_SCL(0);
                  delay_us(2);
uchar IIC_Receive(uchar Ack)
                                    //Receive a byte from I2C
         uchar i,Receive_Data=0;
         SDA_IN();
         for(i=0;i<8;i++)
                  IIC_SCL(0);
                  delay_us(2);
                  IIC_SCL(1);
                  Receive_Data<<=1;
                  if(Read_SDA==1)
                           Receive_Data++;
                  delay_us(2);
         }
         IIC_SCL(0);
         delay_us(2);
         if(Ack==0x01)
                  IIC_ACK();
         else
                  IIC_NACK();
         return Receive_Data;
void NSPXXX_Write_Byte(uchar WriteAddr,uchar WriteData)
         IIC_Start();
         IIC_Send(IIC_Addr<<1|0);</pre>
         IIC_Wait_ACK();
         IIC_Send(WriteAddr);
         IIC_Wait_ACK();
```

```
IIC_Send(WriteData);
         IIC_Wait_ACK();
         IIC_Stop();
void NSPXXX_Read_Byte(uchar ReadAddr, uchar *pBuffer)
         IIC_Start();
         IIC_Send(IIC_Addr<<1|0);</pre>
         IIC_Wait_ACK();
         IIC_Send(ReadAddr);
         IIC_Wait_ACK();
         IIC_Start();
         IIC_Send(IIC_Addr<<1|1);</pre>
         IIC_Wait_ACK();
         pBuffer[0]=IIC_Receive(0);
         IIC_Stop();
void NSPXXX_Read_5Byte(uchar ReadAddr,uchar *pBuffer)
         IIC_Start();
         IIC_Send(IIC_Addr<<1|0);</pre>
         IIC_Wait_ACK();
         IIC_Send(ReadAddr);
         IIC_Wait_ACK();
         IIC_Start();
         IIC_Send(IIC_Addr<<1|1);</pre>
         IIC_Wait_ACK();
         pBuffer[0]=IIC_Receive(ACK);
         pBuffer[1]=IIC_Receive(ACK);
         pBuffer[2]=IIC_Receive(ACK);
         pBuffer[3]=IIC_Receive(ACK);
         pBuffer[4]=IIC_Receive(NACK);
         IIC_Stop();
void NSPXXX_Address_Custom(uchar Addr)
         NSPXXX_Write_Byte(0xA3,Addr);
         NSPXXX_Write_Byte(0x6A,0x40);
```

```
NSPXXX_Write_Byte(0x6C,0x6A);
        delay_ms(1000);
void main()
         delay_ms(80);
//
        NSPXXX_Address_Custom(IIC_Addr); // I2C Address Customize
        while(1)
                 NSPXXX_Write_Byte(0x30,0x0A);
                          while(1)
                                                                     //Check whether the conversion ends
                                   if(number<=50)
                                                    number++;
                                                    delay_ms(1);
                                                    NSPXXX_Read_Byte(0x30,Reg30);
                                                    if(0x02 = Reg30[0])
                                                             number=1;
                                                             break;
                                   if(number>50)
                                                    number=1;
                                                                     //User can add his own error handler function
                                                    break;
                          }
//
        delay_ms(3);
         NSPXXX_Read_5Byte(0x06,CalData);
         REG06 = CalData[0];
                                                                     //Register 0x06
         REG07 = CalData[1];
                                                                     //Register 0x07
         REG08 = CalData[2];
                                                                     //Register 0x08
        REG09 = CalData[3];
                                                                     //Register 0x09
         REG0A = CalData[4];
                                                                     //Register 0x0A
         PCode=(REG06*65536+REG07*256+REG08);
//PCode = Data0x06*2^16+ Data0x07*2^8+ Data0x08
        if (PCode >8388607)
```

```
Pdata= PCode-16777216;
                                             //Symbol processing
        else
                Pdata= PCode;
                Pressure =((float)Pdata/8388607-B)/A;
                                                                     //NSPGS2、NSPGD1
                                                                                                   transfer
                                                                                          series
function, PCode=(AxP+B)*8388607, P=(PCode/8388607-B)/A
                Pressure =A*(float)Pdata/8388607+B;
                                                                  //NSPDSx
                                                                                       transfer
                                                                                                  function,
PCode=(P-B)*8388607/A, P=A*Pcode/8388608+B
//PNormalized=PCode/8388607
        TCode=(REG09*256+REG0A);
                                       //TCode = Data0x09*2^8+ Data0x0A
        if (TCode >32768)
                Tdata= TCode-65536;
                                          //Symbol processing
        else
                Tdata= TCode;
                Temperature =(float)Tdata/256+7; // T=TCode/256+7
```

### I<sup>2</sup>C Data Reading and Custom Address of NSPGS2/NSPGD1/NSPDSx

#### 6. Revision history

Revision	Revision Description		Date
1.0	Initial version	Kun He	2023/09/01

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